

# ST:TNG-RPG Multi-Fire Damage Table

Base Damage Per Hit:

# Hits	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	35	40	45	54
1	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	35	40	45	54
2	6	7	9	10	12	13	15	16	18	19	21	22	24	25	27	28	30	31	33	34	36	37	39	40	42	43	45	52	60	67	81
3	7	8	10	11	14	15	17	18	21	22	24	25	28	29	31	32	35	36	38	39	42	43	45	46	49	50	52	60	70	78	94
4	8	9	11	12	15	16	18	19	22	23	25	26	30	31	32	34	37	38	40	41	43	46	48	49	52	53	55	64	75	83	100
5	9	10	12	13	16	17	19	20	23	24	26	27	31	32	33	35	38	39	41	42	44	47	49	50	53	54	56	66	77	85	103
6	10	11	13	14	17	18	20	21	24	25	27	28	32	33	34	36	39	40	42	43	45	48	50	51	54	55	57	67	78	86	104
7	11	12	14	15	18	19	21	22	25	26	28	29	33	34	35	37	40	41	43	44	46	49	51	52	55	56	58	68	79	87	105
8	12	13	15	16	19	20	22	23	26	27	29	30	34	35	36	38	41	42	44	45	47	50	52	53	56	57	59	69	80	88	106
9	13	14	16	17	20	21	23	24	27	28	30	31	35	36	37	39	42	43	45	46	48	51	53	54	57	58	60	70	81	89	107
10	14	15	17	18	21	22	24	25	28	29	31	32	36	37	38	40	43	44	46	47	49	52	54	55	58	59	61	71	82	90	108

INSTRUCTIONS: Simply cross-index the weapon's Base Damage (the **red** numbers) with the number of hits (the **blue** numbers) that the weapon acheived--the value shown is the amount of shield damage that the attack inflicted.